

AISL Educational Computer Technology Kindergarten

By the end of Kindergarten students will:

Basic Operations and Concepts (Foundational Skills)

- open an application from the dock by clicking on the icon
- quit an application using the command key and Q OR by using the program menu
- log into the computer network
- use the correct vocabulary for equipment – mouse, screen
- retrieve a saved document with teacher assistance
- use the mouse to point, click and drag
- understand that different programs are used to different jobs
- understand that saving a document allows them to continue with or view it at a later time

Productivity Tools (Graphics)

- use simple painting tools
- use basic functions of TuxPaint, KidPix, and AppleWorks Draw
- use creativity in drawings, not following exactly what the teacher does
- start to add details to their drawings

Productivity Tools (Content Specific Software)

- can use effects in PhotoBooth to take pictures
- can use Shapes program to manipulate shapes and solve puzzles
- use Internet activities
- use basic functions of Neighborhood Map Machine to design a simple map
- perform basic clicking functions on age appropriate Internet website

Communication Tools (Publish)

- use basic functions of Inspiration to create a simple map with pictures and links
- begin to understand basic concept of animation

Social, Ethical and Human Issues (Impact of Technology)

- are able to sit and watch a short demonstration and then recreate the steps at their computer
- treat all computer equipment with respect